

HOPE HILL

By William Lee

MAIN CHARACTERS

JAKE LEONE

Gender: Male

Age: 20

Height/Build: 5'9", stocky frame

Complexion/Skin Color: amber with warm undertones

Hair/Hairstyle: Dark brown, thick, messy

Eye Color: Brown

Appearance: Jake is a young man with strong shoulders and a warm smile. He has a mop of unkempt brown hair and dresses in khaki-colored trousers and a beige shirt. A red bandanna hangs around his neck, and he wears a revolver under his right shoulder.



character concept created with Fuse

Personality: honest, kind, determined, has a strong sense of fair play

Conflicting Trait: sometimes doubts whether he's really good enough

Secondary Traits: tries to see the good in people, can be naive at times

Strongest Dream: To show that he's a good man. To prove redemption is possible

Strongest Fear: To prove the people of Hope Hill right, to become his father

Family:

Antonio "Tony" Leone (Father)

Isabella Leone (Mother, deceased)

Bio: Jake Leone is the son of a horse thief and the protagonist of the game. He's grown up ostracized by his father's reputation and has few friends in the town of Hope Hill.

Jake was born on the road to Antonio and Isabella Leone. His father was a traveling cowboy, moving from ranch to ranch to pick up work. When Jake was still very young, his mother became ill and passed away. The loss of his wife made Antonio a bitter man and he turned to crime to make ends meet. He and Jake moved from town to town, always one step ahead of the law. This finally ended in disaster, however, when Tony was arrested by Sheriff Miller for trying to steal a horse in Hope Hill.

Despite his hard life, Jake always tries to see the good in people. He knows his father wasn't a perfect man, but he wants to believe that people can change and become better than themselves. Belle is one of the few people in the town who shows kindness to Jake, as she sees him as a fellow outcast. She teaches him to shoot and opens up to him about her own experiences over the course of the game.

Jake is a willful young man determined to prove his character. He has a strong sense of fair play and honesty. He always wants to see the good in people, however, this can make him overly trusting at times.

Jake's biggest goal is to overcome his tarnished family name. He wants to show the people of Hope Hill that he is not his father and that he's worthy of their acceptance. When Sheriff Miller is killed in the Blackwood Gang attack, Jake volunteers as the new deputy to help Belle save the town.

ANNABELLE “BELLE” CROSS

Gender: Female

Age: 22

Height/Build: 5’8”, lean athletic build

Complexion/Skin Color: Fair with warm undertones

Hair/Hairstyle: Blonde, tied back in a braid

Eye Color: left eye light blue, right eye opal black

Appearance: Annabelle stands tall in a black vest and trousers, with a slate-gray shirt and blue necktie underneath. A silver deputy’s star shines on her vest, matching the polished six-shooter that hangs off her right hip. A black cowboy hat covers her golden-blond hair.



character concept created with Fuse

Personality: Calm, cool-headed, analytical, distrustful

Conflicting Trait: Protective of Jake like an older sister

Secondary Traits: Good at reading people. Hard to fool, even harder to scare

Strongest Dream: To go to a place where no one cares about her past or her mismatched eyes

Strongest Fear: To be trapped in Hope Hill forever

Family:

Jeremy Cross (father, deceased)

Eliza Cross (mother, deceased)

Samuel “Sam” Cross (brother, younger, deceased)

Tobias Miller (father, adopted)

Bio: Annabelle Cross is the current deputy of the town of Hope Hill and the adopted daughter of Sheriff Tobias Miller. She is the mastermind behind the Blackwood Gang attack and the ultimate antagonist of the story.

Annabelle was born to Jeremy and Eliza Cross, farmers of modest means who lived on the outskirts of Hope Hill. Her eyes are two different colors: one blue, one opal black. The townspeople were immediately suspicious of her, believing her to be a bad omen. Other children were forbidden from playing with her, and Belle often had only her younger brother Sam to keep her company.

When Belle was 8 years old, a fire started in her parents’ farmhouse in the middle of the night. Her mother managed to push Belle out a window, but the rest of her family became trapped inside. By the time the rest of the townsfolk arrived, her family had perished. The fact that Belle, and only Belle, had survived the blaze made the townspeople even more mistrustful of her.

Seeing that no one else wanted anything to do with the orphaned girl, Sheriff Miller stepped in to adopt her. He was a stern parent, strict with rules, and rarely showed any paternal warmth or compassion. When he discovered she had a talent with a gun, he trained her tirelessly. Hours upon hours of shooting drills made her an excellent shot but left Belle deeply resentful of his exhausting methods. When she turned 19, Sheriff Miller made her his deputy.

Annabelle is cool and calculating. She is extremely good at reading people and has learned to quickly analyze a situation for risk. She naturally distrusts people and always sees the worst in them, for good or ill. She harbors a deep grudge against the people of Hope Hill, which leads her to reach out to Conner Blackwood and his gang. She wants Hope Hill to suffer for how they’ve treated her all these years. She makes a deal with Blackwood to attack the town and steal its precious gold.

Jake is the sole exception to this grudge. As a fellow outcast, she’s sympathetic to Jake and sees him as a little brother who she wants to protect from the cruelty of the world. She often spends what little free time she has teaching Jake to shoot and commiserating with him over being an outcast.

TOBIAS MILLER

Gender: Male

Age: 49

Height/Build: 5'11", Medium Build

Complexion/Skin Color: Deep brown with cool undertones

Hair/Hairstyle: Shaved head and a short, neatly trimmed black beard

Eye Color: Dark Brown

Appearance: Sheriff Miller stands straight, with his shoulders back and his hands usually planted on his hips. A long, navy blue coat drapes his tall frame, with a matching vest and clean white shirt neatly buttoned over the slightest hint of a belly. A gray, flat-brimmed hat rests above his piercing brown eyes, and a revolver dangles at the ready off his left hip. A long scar runs across his left cheek.



character concept created with Fuse

Personality: Stern, blunt, disciplined, a straight shooter

Conflicting Trait: Feels genuine sympathy for Belle and Jake, though bad at showing it

Secondary Trait: Observant, a good judge of character

Strongest Dream: To know that he made the world a better, safer place

Strongest Fear: For the Conners of the world to take over

Family:

Joshua Miller (Father, deceased)

Abigail Miller (Mother, deceased)

Clarice Miller (sister, older)

Isiah Miller (twin brother, deceased)

Bio: Tobias is the Sheriff of Hope Hill and the adopted father of Annabelle Cross. He grew up in a small home just outside of a big city fifty miles from Hope Hill. His mother and father both worked long hours to make ends meet.

When they were both old enough, Tobias and his brother Isiah joined the army, hoping to make enough money to send back to their parents. On their second mission, however, they were ambushed by outlaws. Isiah was killed in the battle and Tobias was grazed across the cheek by a stray bullet. Tobias continued his service for another 10 years, then moved to Hope Hill to become their resident lawman.

When Annabelle lost her family, Tobias volunteered to take her in. He feared no one else would if he didn't. Tobias raised Belle the only way he knew how, with a firm hand and strict discipline. He rarely showed compassion, even though he genuinely cared for her well-being. When he discovered her talent for shooting, he began training her relentlessly. He believed the world was a hard place, and Belle would need to be hard to survive in it. When she was 19, Tobias handed Belle a deputy star, hoping she would prove the townspeople wrong through her actions.

Tobias was the one that arrested Jake's father for attempting to steal a horse. Unbeknownst to Jake, Tobias persuaded the mayor to have Antonio imprisoned instead of hanged. He knew Tony's circumstances, and while they didn't exonerate him, Tobias felt they warranted mercy if only for his son's sake.

CONNER BLACKWOOD

Gender: Male

Age: 26

Height/Build: 6'1", lean

Complexion/Skin Color: Beige with warm undertones

Hair/Hairstyle: Chestnut brown, curly. Short beard and mustache

Eye Color: Hazel

Appearance: Conner wears a black leather jacket and bandanna over a dark green vest and sand-colored shirt. His black, curved-brim hat is tilted down above a devilish grin. A pair of revolvers are strapped across his hips.



character concept created with Fuse

Personality: Arrogant, cunning, selfish

Conflicting Trait: Roguishly charming

Secondary Trait: Hates being shown up or made a fool of

Strongest Dream: To be rich beyond imagination

Strongest Fear: to be a nobody, to be forgotten

Family:

Clint Blackwood (Father, estranged)

Nancy Blackwood (Mother, deceased)

Bio: Conner Blackwood is the leader of the notorious Blackwood Gang and the initial antagonist of the game. He is charismatic, cunning, and manipulative, and sees Belle's desire for revenge as an opportunity to get very, very rich.

Conner's father was a railroad worker who was laid off when he was very young. He borrowed money from the wrong people and ended up having to flee town, abandoning Conner and his mother.

Left with nothing, they moved to the city where his mother worked as a barmaid. She soon caught pneumonia however and died within a year. Conner, now an orphan, fell in with a street gang to survive. The youngest member of the gang, Conner learned how to talk his way out of situations. The older he got, the better at manipulating people he became. Eventually, the current gang leader, an older boy named Blake, became suspicious of him. He tried to have Conner killed, only to have the plan backfire when one of Conner's confidants warned him about the plot. Conner set up an ambush of his own and killed Blake, then took control of the gang and re-christened it in his name.

THE BLACKWOOD GANG

The Blackwood Gang are Conner's band of outlaws. They're a mean-spirited group of ruffians who shoot first and ask questions later and are motivated almost entirely by greed. They follow Conner because they believe he's smart and that his schemes will make them all rich. Beyond that, they have little loyalty to him or each other. They will happily sell one another out if they believe they can gain something from it.

The members of the gang typically dress in old, worn-out clothes of mostly darker tones such as gray, brown, and dark green. A few of them wear gray cowboy hats, and all of them wear a black bandanna around their neck.